

SUSPENDED™

A Cryogenic Nightmare



INFOCOM™

INTERACTIVE FICTION

SCIENCE FICTION

EXPERT LEVEL



Inside every SUSPENDED package are these essential life-support mechanisms for cryogenically suspended persons: your SUSPENDED disk, schematic of the underground complex, robot tracking devices, pre-suspension briefing, lottery card and congratulatory letter.

They said you would sleep for half a millennium—not an unreasonable length of time, considering you'd be in limited cryogenic suspension. Your body would rest frozen at the planet's nerve center, an underground complex 20 miles beneath the surface. Your brain, they told you, would be wired to a network of computers; your mind would continue to operate at a minimal level, overseeing maintenance of surface-side equilibrium. And you would not awake, so they promised, until your 500 years had elapsed—barring, of course, the most dire emergency.

Then, and only then, you would be awakened to save your planet by strategically manipulating six robots, each of whom perceives the world differently. But such a catastrophe, you have been assured, could not possibly occur.

Good morning.

**GET INSIDE A STORY.
GET ONE FROM INFOCOM!**

It's like waking up inside a story!
Load Infocom's interactive fiction

into your computer and discover yourself at the center of a world jam-packed with surprising twists, unique characters and original, logical, often hilarious puzzles.

For the first time, you're more than a passive reader. You can talk to the story, typing in full English sentences. And the story talks right back, communicating entirely in vividly descriptive prose. What's more, you can actually shape the story's course of events through your choice of actions. And you have hundreds of alternatives at every step. In fact, there's so much you can see and do, your adventure can last for weeks and even months.

To find the Infocom interactive story that's right for you, just choose any one marked with the level of difficulty listed below that best matches your current level of interactive skill.

Junior: Best introduction to interactive fiction. Written for everyone from age 9 up.

Standard: Good introductory level for adults. This is Infocom's most popular level of interactive fiction.

Advanced: A greater level of challenge. Recommended for those who've already experienced Infocom's interactive fiction.

Expert: For real diehards seeking the ultimate challenge in interactive fiction.

Then find out what it's like to get inside a story. Get one from Infocom. Because with Infocom's interactive fiction, there's room for you on every disk.

INFOCOM

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For your: Apple II, Macintosh, Atari, Commodore 64, DECmate, DEC Rainbow, HP 150 & 110, IBM PC* & PCjr, KAYPRO II, MS-DOS 2.0, Osborne, TI Professional, TI 99/4A, Tandy 2000, TRS-80 Color Computer, TRS-80 Models I & III.

*Use the IBM PC version for your Compaq and the MS-DOS 2.0 version for your Wang, Mindset, Data General System 10, GRiD and many others.

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